

Winnebago Scout Reservation

Rockaway, New Jersey

2026 Summer Camp

Leaders' Guide



Patriots' Path Council, Scouting America
1 Saddle Road
Cedar Knolls NJ 07927
973-765-9322

www.camp-winnebago.org

www.PPCScouting.org/camping

Welcome to Winnebago Scout Reservation!

Outdoor activity is the most appealing feature of the Scouting program. Youth are drawn to it because it offers opportunities for fun, hiking, camping, swimming, boating, canoeing, high adventure experiences, and touring. This appeal is woven into the program from Cub Scouting through Scouts BSA and Venturing.

Underlying the appeal of fun and adventure in the outdoors are the serious purposes of Scouting. Outdoor activities provide a vehicle for the achievement of Scouting's primary goals.

Scouting's outdoor program is tailored to meet the needs and desires of youth and their families. Activities are planned to match the desires and abilities of their age level. For Scouts, hiking, campouts, extended camping trips, tours and expeditions are a vital part of the Scouting experience. These adventures are the reason most youth join. These experiences come to the Scout through the troop they join and with the patrol in which they find their identity.

The simple skills essential to living in a primitive setting are inherent in the Scouting program. The Scout learns to respect their natural surroundings. When disaster strikes, they can cope with it. They use their head, heart, and hands when they provide for themselves and others outdoors. Learning and using these skills in their patrol and troop are part of their adventure in Scouting as they progress through the ranks.

This guide has been prepared so that you and your Scouts will get the most from your summer at Winnebago Scout Reservation. Please take some time to look through this guide, as it will provide you with an in-depth understanding of camp.

Yours in the best of Scouting,

Curt Haak

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Preparing for Camp

Contact Information & Address

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Pre-Camp Leaders' Meeting

The 2026 Camp Winnebago summer camp kickoff meeting will be held **Saturday, April 11, 2026, at 10:00 AM** at the Winnebago Scout Reservation Dining Hall at 102 Timberbrook Road, Rockaway, NJ 07866.

Pre-Camp E-Z Check-In

We would like to make your Sunday check-in more efficient and less time-consuming. By taking advantage of our pre-camp E-Z Check-In, you can spend less time waiting and more time at your campsite.

Each camper must complete the Scouting America Annual Health and Medical Record, parts A, B, and C. Patriots' Path Council is using CampDoc, a digital medical record, to collect this information. This record is required for all Scouts and adults in camp. Forms are good for one year.

You will receive information via email regarding creating a CampDoc profile upon completing your summer camp registration. You will complete the Annual Health and Medical Record in CampDoc. If you plan to attend multiple sessions, your medical form is valid for the whole summer.

For assistance with CampDoc, please see the CampDoc FAQ at www.PPCScouting/camping, or contact Dave Kopsa at David.Kopsa@scouting.org.

Pre-camp E-Z Check-In is held **the Tuesday prior to the week you are attending camp**, at 7:00 PM in the Camp Winnebago Office. All troops are strongly encouraged to have one adult attend E-Z Check-In. E-Z Check-In will review the following:

- **Camp Roster** - The roster must be printed from Black Pug. It must include all Scouts and adults staying at camp, including those staying only one night. Please include all the cell phone numbers of the adults listed on the roster in case of emergency. Rosters can be downloaded from your reservation by selecting the Reports Tab located above the Registration Contact area.
- **Annual Health and Medical Records** - Required for all Scouts and leaders. Parts A, B, and C must be completed and signed in CampDoc.
- **My.Scouting Roster & Safeguarding Youth Training** - A troop roster downloaded from My.Scouting in PDF form only with a date generated within a week of the troop's arrival must be presented at check-in. All adults attending with the troop, no matter the length of time, must be on that roster and must have a current



Safeguarding Youth Training Certificate expiring no sooner than August 15, 2026. This roster is different from the camp roster.

- **Reasonable Accommodations** - Please inform us of any Scout or leader with special needs and let us know the specifics: behavioral, physical, medical, dietary, food allergies, etc. Special requests and needs should be submitted as soon as possible to prepare accordingly. Feel free to call camp at any time prior to E-Z Check-In to discuss any special needs.

Troop Trailers

If possible, please bring your trailer to camp on **Saturday prior to camp, from 1:00 to 6:00 PM**. You will be able to park it at your campsite and leave it there for the week. If you prefer you can drop your trailer in the parking lot with it clearly marked with your troop number, and we will put it in your site. This helps us minimize vehicle traffic on camp roads while Scouts are in camp. We can make accommodation for troops arriving on Sunday with a trailer, please call the camp office.

At Camp

Security Gate

As part of the new enhanced security, we now have a security gate at the entrance of camp.

- The gate will remain open from 7 AM to midnight. Park in the parking lot, walk to the camp office and sign in. Sign-in will include an age and colored appropriate camper identification that must be worn visibly while at camp.
- The gate will remain closed for all other hours.
- If you need to leave for any reason during the times the gate is closed, approach the gate with your vehicle and the gate will open automatically.
- In case of an emergency and you need to enter the camp during the hours the gate is closed, you can use the call box on the gate booth to reach camp management.
- On departure you will sign out and return all camper identification (wristband, lanyard, or badge, etc).

Check-In Times

Check-in times vary based on campsite. Please adhere to the following schedule. This is a big help to make the check-in process go as smoothly as possible.

Arrival Time	Sites
12:30 PM	Algonquin, Cayuga, Provo Scouts
1:00 PM	Chippewa, Delaware, Shawnee
1:30 PM	Cherokee, Leni Lenape, Onondaga, Wacabuc
2:00 PM	Witauchsudin, Cheyenne, Iroquois

We regret that we cannot make arrangements to accept any troop or individual prior to the opening time of 12:30 PM on Sunday.

Orientation

After check-in, your site guide will take you on a tour of the camp including the dining hall. If you have Scouts with special dietary needs, be sure to reconfirm with the dining hall staff. The waterfront is typically the last stop on your tour. Here everyone will have the opportunity to take a swimming classification test. All campers who desire to participate in aquatic activities must take the swim classification test **at Winnebago Scout Reservation**. At the end of the orientation, you will be taken to your campsite where you will have plenty of time to set up before the evening retreat and dinner.



Sunday Evening Aquatics Safety Demonstration

When: Sunday evening after dinner at 7:30 PM.

Where: Waterfront

Why: Safety is our priority at Winnebago Scout Reservation. Safety procedures, rules and expected behaviors while enjoying our waterfront and its activities will be demonstrated in a series of skits. The camp staff will be in attendance, so bring your questions.

Adult Leader and Senior Patrol Leader Meetings

Leader meetings are held at the dining hall on Sunday and Friday nights after dinner and before the campfire. Please have **one adult and a Senior Patrol Leader** attend these meetings.

Morning and Evening Colors

Flag raising and flag lowering ceremonies are held daily in the parade field before breakfast and before dinner. Friday evening colors are held before the campfire. Senior patrol leaders are asked to report the status of their troops to the camp leadership as part of the ceremony. Full BSA field uniform is expected for evening colors.

Administration Building/Camp Office

The camp office is staffed from 7:00 AM until midnight and is in the same building as the Health Lodge. If you need assistance outside of those hours, emergency contact information is posted on the office door.

Scoutmasters' Lounge

The Scoutmasters' Lounge is located at the camp office building between the office and Health Lodge and open to all adult leaders. Please help us keep it clean and neat. The following will be available:

- Coffee
- Tea
- Snacks
- Internet Access
- Electric outlets (for charging your electronic equipment)

Emergency Alerts

Winnebago has an emergency alert system (horn, siren) in place to notify campers of an emergency. **When an alert is sounded, the entire camp should proceed to the dining hall**, where we will conduct a headcount. Once your troop is assembled and present, check in with the director/designee. Further directions will be given at that time. We may have to initiate the emergency plan for a variety of situations including fire, thunderstorms, earthquakes, tornados/high winds, or a lost camper.

Showers, Bathrooms, and Laundry

Two shower houses with individual stalls are available at camp. The main shower house is located between the Kiwanis and Little Mahee cabins across from the Ecology Lodge. The other showers are in the dining hall addition, facing the main camp road.

Flush toilets are available in the dining hall addition. These bathrooms all have several stalls and electric hand dryers. There are also two toilets in the trading post building, accessible from the outside of the building.

We have one coin-operated washer, and one dryer located at the main shower house. Please obtain a key to the laundry room from the camp office.

Please help keep these facilities clean for all campers.



Order of the Arrow

The Order of the Arrow (OA) is Scouting's National Honor Society. The purpose of the Order of the Arrow is fourfold:

- To recognize Scout campers who best exemplify the Scout Oath and Law in their daily lives,
- To develop and maintain camping traditions and spirit,
- To promote Scout camping, and
- To crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

Woopalanne Lodge 43 is well represented at camp. If your troop is interested in having an OA election or a Brotherhood conversion, contact the Order of the Arrow camp chief. Please wear your OA sash on OA Day at camp. We will have a cracker barrel at night and offer opportunities to strengthen our fellowship throughout the week. **Thursday is OA Day at Camp Winnebago.**

Dining Hall

Our dining hall serves breakfast, lunch, and dinner daily. Be sure to attend the Sunday afternoon orientation for detailed dining hall procedures. Here is a summary:

Special Dietary Needs

If you have any campers with food allergies, or special dietary needs, please contact the Winnebago Food Services Manager (973-983-9075) at least two weeks prior to arrival. This is important even if you have discussed this with the council office or as part of E-Z Check-In. We apologize for any redundancy, but we want to do our best to provide a great dining experience for all our guests.

Tables and Waiters

Each troop will be assigned one or more tables in the dining hall based on the number of campers and adults. Space will also be allocated for one or more staff members. The troop number and number of staff will be printed on a card on each table. Meals are served family style.

Each table is responsible for providing one waiter for each meal. Waiters should arrive 15 minutes before mealtimes to set the tables. The waiters will be directed by the dining hall steward on when they should pick up food from the kitchen and return the leftovers. The waiters are the only Scouts who should be getting up during meals. Waiters will need to remain for approximately 15 minutes after the meal.

Salad Bar and More

The tables in the center of the dining hall have additional items for every meal. At lunch and dinner, we always have a salad bar. At all meals, we have extra food items from the current meal or perhaps leftovers from a previous meal. For the safety of all, only adults are allowed to visit the center table. Adults may take food for anyone at their table to enjoy.



Sample Menu

BREAKFAST	LUNCH	DINNER
Sunday		
		Ham Steak, Scalloped Potatoes, Corn, Apple Sauce, Roll, Dinner Bar Dessert, Water, Milk
Monday		
Pancakes and Syrup Bacon, Cold Cereal Juice, Milk, Water Breakfast Bar	Hotdogs, French Fries, Lunch Bar, Fruit Cup, Water	Baked Chicken, Rosemary Potatoes, Green Beans, Rolls, Dinner Bar Dessert, Water, Milk
Tuesday		
Breakfast Sandwich Sausage, Egg, and Cheese, Hash Browns, Cold Cereal, Juice, Milk, Water Breakfast Bar	Chicken Fingers, Tater Tots Cookies, Water Lunch Bar	IN-SITE COOKING Steak, Baked Potatoes, Green Salad, Rolls, Dinner Bar Chocolate Pudding, Marshmallows, Water
Wednesday		
French Toast and Syrup Bacon, Cold Cereal Juice, Milk, Water Breakfast Bar	Pizza, Chips, Pickle Spear Fruit Cup, Water Lunch Bar	Barbeque Ribs, Chicken Wings, Mac & Cheese, Corn Bread, Baked Beans, Cole Slaw, Dinner Bar, Dessert, Water, Milk
Thursday		
Cheese Omelet, Hash Browns Sausage Links, Cold Cereal Juice, Milk, Water Breakfast Bar	Chicken Sandwich, Mac & Cheese Bites Cookies, Water Lunch Bar	Pot Roast and Gravy Mashed Potatoes, Carrots, Rolls Dinner Bar Dessert, Water, Milk
Friday		
Waffles and Syrup, Bacon, Cold Cereal Juice, Milk, Water Breakfast Bar	Hamburger, Spiral Fries Fruit Cup, Water Lunch Bar	Spaghetti & Meatballs, Stuffed Shells and Sauce, Bread Sticks, Dinner Bar Dessert, Water, Milk
Saturday		
Breakfast Burrito, Donuts, Cold Cereal, Milk, Water		*Notify camp IN ADVANCE to request vegetarian options.

Breakfast Bar includes hard boiled eggs, yogurt, fruit, and scrambled eggs, etc. (Each day will be different).

Lunch Bar includes macaroni salad, pasta salad, potato salad, chicken salad, tuna salad, and egg salad (Each day will be different).

Dinner Bar includes green salad (Options: broccoli, onions, carrots, green olives, black olives, bacon bits, pepperoni, etc.). Each day will be different.

Pitchers of water will be provided at each meal in the dining hall.

- Peanut butter and jelly will be available. Wheat or white bread. 2% milk only.
- Leaders and staff are the only ones allowed at the bars. They are responsible for getting the Scouts what they want. (There is not enough room for all to go to the different bars available.)
- Java Hut is for leaders and staff 18 and older.
- Ice is available if there is extra.
- Allergens will be posted on the menu board.
- Allergies: Dairy and gluten free allergies are very hard to accommodate. Please pre-make foods so that they may be heated up.
- Menu is subject to change.



Saturday Troop Departure

Troops must depart by 10:00 AM

Procedures

- Breakfast will be served in the dining hall. Area directors will be at the camp office until 9:30 AM for any questions regarding merit badges.
- After breakfast, return to your site, complete the site inspection with your site guide. Once complete, visit the camp office.
- Check out at the camp office. Be sure to submit evaluation forms and pick up troop photos, merit badge blue cards, messages, medical forms, medications, etc., from the camp office.
- Be sure to return the appropriate forms (medical, merit badge partials, etc.) to any Scouts who will be returning to camp for another week this summer.
- Medications not picked up will be destroyed at the end of each week.
- Double check troop advancement records before you leave camp.

Indicate your intent to return the following year by reserving a campsite with a deposit. Campsites are reserved on a first come first served basis with preference given to returning troops.

Mail Service

Incoming Mail

All incoming mail will be available in your troop box in the camp office. If parents want to send letters or packages to their Scout, be sure they mail early. The Friday before camp is not too soon. The mailing address is:

Name, Troop Number, Campsite
Winnebago Scout Reservation
102 Timberbrook Road
Rockaway, NJ 07866

Outgoing Mail

Bring any outgoing mail to the camp office and put it in the outgoing mailbox which is located underneath the troop mailboxes in the office.

Telephone Service

Incoming Calls

Incoming calls to individuals are seldom practical due to the size of our camp.

Emergency Calls

In case of emergency, the camp office telephone number is (973) 983-9075. A message will be taken and delivered to the individual concerned as quickly as possible. Do not expect to talk to the person immediately.

Cell Phones

Many troops have policies regarding cell phone usage by Scouts at camp. Winnebago Scout Reservation respects the troop policies. If your Scouts bring cell phones to camp, please remind them to follow good cell phone etiquette. This includes turning off cell phones and putting them away during merit badge classes and during meals in the dining hall.

Facilities Outside Camp

Ask at the camp office for directions to nearby stores and other services. Here are a few popular destinations:



Saint Clare's Hospital
25 Pocono Road
Denville, N.J. 07834
973-625-6000

ShopRite (Groceries)
437 Route 46 East
Rockaway, N.J. 07866
973-366-3343

Rockaway Bagel and Deli
171 Green Pond Rd
Rockaway, N.J. 07866
973-625-4322

Pizza Station
3043 Rt-23
Oak Ridge, N.J. 07438
973-697-2222

Only adults should leave camp. Please respect our fellow Scouts and do not take your child out of camp to go shopping.

Campwide Events

Campfires

The opening campfire is held on Sunday evening. Troops meet at the parade field at 7:45 PM. The staff will lead you to the council ring.

The closing campfire is held on Friday evening. Troops meet at the parade field at 7:30 PM for colors. Each troop is invited to perform a skit or song at the closing campfire. Feel free to bring any props with you. Please bring your skit or song to the program director for approval no later than noon on Friday. Songs and skits must be Scout appropriate. The more original, the better!

A Scout is Reverent

Scout vespers are held at the chapel on Tuesday morning after breakfast and Thursday afternoon after lunch.

Campwide Games

On Monday evening, we have campwide games sponsored by each of the program areas. Games begin after dinner and end at dark. Meet at the parade field at 7:30 PM.

Water Carnival

Wacky, wet, and wild waterfront activities! Join us for this Thursday evening campwide troop competition at the waterfront at 7:30 PM. Be prepared to get wet. Bring your Scout Spirit! The winning troop gets a watermelon.

Events are available for all ability levels. Here is a summary:

Event	Participants (per troop)
In and Out Canoe Race	4 Swimmers
Rowboat Race	5 Swimmers or Beginners max
Kickboard Race	2 Beginners or Non- Swimmers
Endurance Float	2 Beginners or Non- Swimmers
Swim Relay	2 Swimmers
Buddy Tag Plunge	4 Any Level
Life Saving Rescue	2 Swimmers
Watermelon Scramble	2 Swimmers

In-site Cooking

Tuesday evening features in-site cooking for all troops. We will supply the ingredients for a steak dinner including baked potatoes, corn on the cob, drinks, and dessert. We will include condiments, aluminum foil, a cooking grate, firewood, cups, plates and eating utensils. You supply the cooking utensils and charcoal if desired. Don't forget about the Dutch Oven dessert competition.



Dutch Oven Dessert Competition

This event takes place Tuesday evening in conjunction with the in-site cooking. The only requirement is the dessert must be made at camp in a Dutch Oven. You supply the Dutch Oven, recipe, and ingredients. Use your imagination. There are two separate competitions:

- Youth Entry –Made by a Scout or Scouts
- Adult Entry –Made by a Scouter or Scouters

Winners (one youth entry and one adult entry) will be chosen based on taste and presentation. No more than one adult and one youth entry per troop. Please fill out an official registration form on Sunday at the leaders' meeting. The judges will visit your site to taste and judge your entries. Please label your entries. The contest starts at 6:30 PM on Tuesday. Prizes will be awarded.

Night Owl Hike

See camp in a whole different light (or dark!) at our Wednesday evening Night Owl Hike.

Fishing Contest

Anyone who catches a fish that measures at least 12 inches long is invited to bring it to the Ecology Lodge. We will put it in one of our aquariums and hold it until the end of the week. The winner will be announced at the closing campfire.

Night Watch

Thousands of Scouts and Scouters have hiked and loved these Winnebago trails. Thousands have heard the Legend of Winnebago enacted by Winnebago staffers at hundreds of closing campfires. It is tradition at Winnebago, especially when younger Scouts are present, to have a watch all night for safety and to promote a feeling of security. This practice, along with the reading of the story of Camp Winnebago and the message of its legend is what we call the Night Watch. Night Watch is a serious and solemn event. Proper behavior on the part of all involved will strengthen the tradition. We encourage each troop to conduct a Night Watch during their week at camp. Night Watch booklets are available at the camp office.

Procedure

- Start your campfire at your site any time after 8:00 PM.
- During the campfire:
 - Set up a schedule where Scouts are assigned 1–2-hour shifts to tend the fire and keep it burning. During each shift, Scouts keep a log of what they see, hear, and talk about. Pass the log to the next two Scouts at shift end.
 - Scouts take turns reading the Night Watch material aloud, so all Scouts get to read a portion.
 - Be sure to include songs, cheers, skits, and stories.
 - The campfire should end by 11:00 PM, at which time the first shift begins.
- Maintain the Night Watch log throughout the night.
- At daybreak, let the fire burn out.
- The Night Watch log and booklet should be kept by the Scouts and referred to at future campfires to bring back great memories.

A Night Watch patch is available at the camp office for a nominal fee. You may be asked to show your Night Watch log.

Waterfront

Every morning the polar bear swim is before our morning flag ceremony. Attend at least five of the six sessions to qualify for a special patch.

On the water we have row boats, canoes, kayaks, sailboats, sailboards, pedal boats, paddleboards, and catamarans, with plenty of open time to use them. The water carnival is hosted by the Aquatics area on Thursday evening - see the camp-



wide programs section for more information. All adult leaders are encouraged to volunteer for one hour at aquatics each week. We have lots of simple tasks where we could use help.

Fish Fry

Every Friday during the final Fishing Merit Badge classes we have our weekly fish fry. Please stop by to get a taste of the catch of the week.

Outpost Opportunities

The camp staff at Winnebago has chosen a series of outpost or frontier opportunities for the troops and individual Scouts attending any of our weeks of camp this summer. Each one is designed to provide a challenging activity outside of the main camp program. They are directed toward older Scouts who have had the experience of camping for a couple years with their troop. These experiences are all staff led but may need adult participation to adhere to Safeguarding Youth standards. Flexibility, like most programs at Winnebago, is always available and is only limited by the imagination of the participants. If interested in one of these trips, please contact the program director on Sunday.

Backpack Experience

Scouts will depart Winnebago heading north on the main trail. Turning east at the parking lot and passing the shotgun range they will pick up the Red Trail. The trail crosses the dike at the end of Durham Pond and begins to rise toward high country across the lake. Upon arriving at the old commissary building, the hikers will turn left and proceed to the Blue Trail and arrive at the top of Indian Cliffs. After a welcome rest and a spectacular view, they will proceed down to Kit Carson, a frontier camp site, where they will set up camp and prepare a meal. After a restful night and a trail breakfast, they will continue heading south and complete their hike around the lake and back to the main camp. This experience qualifies for the "...on one of these trips backpack four miles..." requirement of the Camping Merit Madge.

Canoe Portage Experience

Get ready for high adventure! Meet at the waterfront with all your gear for an overnight, packed for use in a canoe on open water. When checked into the canoes and cleared by the Aquatics staff, head across the lake to the south end of camp. Pick a scenic spot on the south end of camp and drop your gear on your overnight home and continue to the portage point northeast of Snake Island. Move your canoes down the portage trail to Split Rock Reservoir and re-launch them for an afternoon of paddling adventure. Your float experience includes exploring the many coves and islands of this spectacular aquatic wilderness. Return to Durham Pond, set up camp and prepare a hearty meal. After a restful night and a trail breakfast, stow your gear in your canoes and paddle home across Durham Pond and Indian Village Camp to continue your week in camp. This experience qualifies for the "...while on one of these trips, plan and participate in a float trip of at least four hours..." requirement of Camping merit badge. Must be a swimmer (blue tag) to participate.

The Canoe Portage Experience is subject to adequate water levels in the Split Rock Reservoir.

Zip Lines and High Elements Course - COPE

Introduced in 2014, our dual 1,000 plus foot zip lines over Durham Pond instantly became a favorite activity for all campers. The first zip line begins near the dining hall. After you cross the lake, it is a short walk to the High Elements Course. After completing the elements course, it ends on the second zip line for your return trip. Groups of up to 20 depart from behind the dining hall every hour during program times. The zip lines are subject to a minimum weight requirement of around 90 lbs. Lower weights may be allowed when conditions warrant. See the COPE director for current information.

The zip lines are open during morning, afternoon, and evening program time. They may be closed due to weather or camp-wide events.



Cooking Demonstration

The Outdoor Skills Staff are preparing a treat for you. Not just the finished product, but the know-how to cook an interesting, delicious treat over an open fire. Several sessions per week will be held in camp; come and get it!

STEM and Engineering

The STEM and Engineering area offers lots of fun activities including flying drones and working with 3D printers and the Electricity and Engineering Merit Badges. Activities include learning about renewable energy sources, including solar panels and wind powered turbines, energy storage, and energy conversion. STEM NOVA awards are available as well. Visit STEM and Engineering for details and times.

Totin' Chip

In the interest of safety, all Scouts must present their Totin' Chip card before being issued a knife, saw or other wood tool from the Handicraft Staff. All Scouts attempting the Wood Carving merit badge must present their cards to the counselor to satisfy one of their requirements and begin work on their projects.

Camp Awards

Troop Plaques

One of many long-standing traditions at Winnebago is making a troop plaque. For years, troops have created plaques to commemorate their week at camp. Once completed, the plaques will be hung in the dining hall and become a part of camp history. One 12-inch x 16-inch piece of wood per troop, as well as paint and other materials can be obtained from the Handicraft Lodge.

Paul Bunyan Woodsman Award

Any Scout that has earned the Totin' Chip can demonstrate advanced woodsman skills by teaching Totin' Chip skills to other Scouts and completing a woodsman work project.

Winnebago Acorn Award

Every Scout attending Winnebago Scout Reservation will have the opportunity to earn the Winnebago Scout Reservation Acorn Award as a symbol of individual involvement and participation in the many programs and activities of our summer camp. This award must be earned and is not given for attendance at camp. You will be given a form to record your requirements. To qualify, a Scout or leader must do five (5) of the seven (7) items listed below. Your Scoutmaster or SPL can initial any of the requirements signifying that you have completed it. Once completed, turn in this form to your SPL. He will pass it on to the commissioner. This is an individual Scout award.

Requirements

1. While at camp, earn one (1) merit badge, rank advancement or activity badge from any of those offered, i.e., Polar Bear Swim, Mile Swim.
2. Advance one (1) swimming classification while at camp, i.e., non-swimmer to beginner, beginner to swimmer. If a swimmer, participate in the Water Carnival.
3. Cook one (1) utensil-less meal while at camp (may be done in connection with an overnight, Dan Beard program, or Tuesday night in-site cooking).
4. Identify six (6) different trees at Winnebago Scout Reservation.
5. While at camp, get to know your staff. Please obtain twenty (20) different staff signatures.
6. Do a one-hour conservation project as approved by the camp ranger.
7. While in camp, participate in a troop volleyball match, troop rifle/shotgun, troop challenge course, or archery shoot.



Green Bar Bill Honor Patrol Award

William "Green Bar Bill" Hillcourt was one of the defining characters of the scouting. His numerous publications, including the 1979 edition of the Scout Handbook, were hallmarks of the Scouting movement. Green Bar Bill visited Winnebago and the staff. Bill Hillcourt died in 1993 and is buried in Mendham, New Jersey, near Schiff Scout Reservation, where he lived and worked for many years. Have your senior patrol leader initial the requirements as the patrol completes them. Turn in the form to the senior patrol leader when it is completed.

Requirements

1. Function as a patrol during your week of camp using the patrol method. Have your senior patrol leader sign that the patrol has done so.
2. Create a patrol flag to bring with you when you travel as a patrol.
3. Meet as a patrol on Sunday night to discuss your patrol's program for the week and have individual members set personal goals.
4. Post a duty roster, made by the patrol and approved by the senior patrol leader, listing the duties of each of the patrol members during the week.
5. Participate as a patrol in all troop activities determined by the junior leaders (SPL, ASPL, PLs, etc.) such as troop shoots, troop swims, improvement projects, etc. Have your senior patrol leader sign that at least 50% of your patrol participated in each activity.
6. Participate as a patrol in the camp wide vespers service with at least 50% of the patrol in attendance.
7. Participate as a patrol in at least two programs, each in different areas, offered at the following program areas: Aquatics (other than troop swim), Handicraft, Ecology/Conservation, Outdoor Skills, Challenge Course, and Range and Target Sports or other program features. At least 50% of the patrol must be in attendance for each event.
8. Participate as a patrol in a campwide game.
9. At least 50% of the members of the patrol must earn the Winnebago Acorn Award.

Baden Powell Honor Troop Award

Lord Baden-Powell was a soldier in Her Majesty's Army in the United Kingdom. After retiring from the army, Baden-Powell embarked on a new project of forming an organization for boys, which began the Scouting movement; it would "offer instruction in the many valuable qualities which go to make a good citizen equally with a good Scout." Have your Scoutmaster initial each requirement as it is completed. Turn in the form (available in the office) to your commissioner by 5 p.m. on Friday.

Requirements

1. Fifty percent of the patrols in your troop must earn the Green Bar Bill Honor Patrol Award.
2. Show that your troop maintains a safe and healthy campsite by earning points on the Commissioner Daily Visitation according to the following guidelines:
 - a. Monday and Tuesday - 85 points or more
 - b. Wednesday and Thursday - 90 points or more
 - c. Friday - 95 points or more
3. Create a small (no more than 1 foot square) centerpiece for each of your troop's dining hall table(s) that is somehow indicative of the membership of your troop.
4. Participate in a camp-wide event.
5. Build a troop gateway to your campsite. (Must be removed prior to departing camp.)
6. Complete a camp improvement project.
7. Have 100% Scout and leader participation in the camp evaluation process.

Health Information

Health Lodge/Emergency Services

Our health officer is available 24 hours a day for emergencies. The health officer has early morning office hours at the Health Lodge. They are available at the dining hall during mealtimes to administer medications, and available at either the Health Lodge or the camp office to administer evening medications. The location will be posted on the door of both buildings. In an emergency, please contact the camp office during normal office hours. After hours, knock loudly on the door of the Health Lodge.

Camp Doc Annual Health and Medical Record

Patriots' Path Council is now using CampDoc to collect the Annual Health and Medical Records. Required for all Scouts and leaders - parts A & B must be completed in your CampDoc profile, and part C must be completed and signed by a doctor, then uploaded to CampDoc. Troops should bring a copy to camp for their own use if desired. Learn more about CampDoc on our website.

Medication Administration (prescription and over the counter)

Policies

- All medication(s) currently being taken must be noted on part B of the Annual Health and Medical Record. The medications section in part B should be filled out at the time of the annual medical evaluation.
- Medications must be kept in the original (pharmacy or over the counter) container.
- Medications are administered by the health officer as directed by the label.
- The Scouting America routine drug administration record will be filled out by the health officer during check-in.
- Each Scout will be observed to ensure that the medication is taken.
- If a Scout fails to take the medication, camp staff will notify the leader and camp director, who will then notify the parents or guardians immediately.

Administration

- The health officer will bring medications to the dining hall for Scouts who take medications at mealtimes.
- At other times, the health officer and the medications will be at the Health Lodge or at the administration building/camp office. Locations will be posted on the door of both buildings and announcements will be made in the dining hall.



Camp Policies

Personal Bike Policy

Personal bicycles are allowed in camp with prior permission from the camp director. Your personal bike is your responsibility and should be kept in your site. Bikes in camp are to be ridden on one of the mountain bike treks NOT as a mode of transportation to and from program areas or meals. Everyone bringing their bike to camp must always wear a helmet, ride at a safe speed, and remember to use the buddy system.

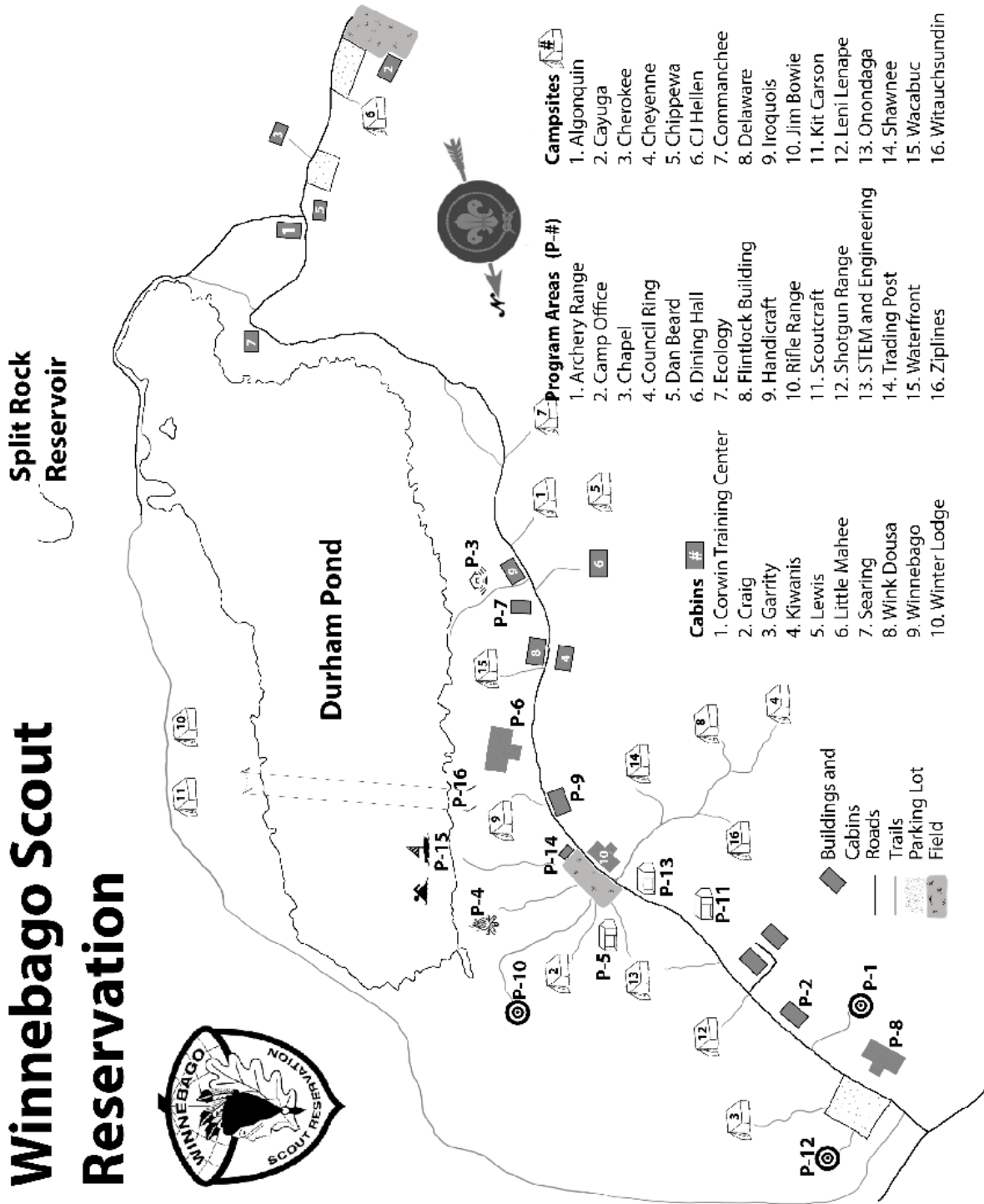
Private and Off-Limits Areas

Some of our buildings and camp areas are off limits to Scouts and leaders. Please respect the privacy of our staff and avoid their living quarters. Please do not enter any program areas without staff present. Off limits areas include:

- Behind the rifle, shotgun and archery ranges
- Ranger's residence
- Staff living quarters
- Camp Marcella (located west of camp)



Camp Map





Programs

Aquatics/Waterfront

We offer many of the aquatics merit badges including Swimming and Lifesaving which are required for Eagle. Second and First Class aquatics requirements are covered for Scouts in the Dan Beard first year camper program, or upon request. We provide swimming instruction for Scouts and adults who have not qualified as a Swimmer (blue tag). We also offer the opportunity for anyone to retake their swim classification test during the week.

Fun activities in the water include open swim, stand up paddleboards, the water trampoline and "Mager Mountain" - our giant floating aqua slide.

Please note that all campers who desire to participate in aquatic activities must take the swim classification test **at Winnebago Scout Reservation**.

Mile Swim BSA

To complete this award, you must participate in four hours of training and preparation for distance swimming (one hour a day maximum). The actual mile swim will be on Thursday or Friday. Check with the aquatics director at the waterfront for details.

Ecology

The Ecology area offers several merit badges related to the fields of ecology, nature and conservation. Scouts will be taught how to develop an understanding of the importance and wise use of natural resources in such a way that they will always contribute to our well-being. Scouts will use various equipment related to these fields, as well as incorporate the management of living animals. Be sure to stop by the Ecology Lodge to see our collection of fish, reptiles, including snakes and turtles, and amphibians on display.

Fishing at Winnebago

Durham Pond offers excellent fishing opportunities for Scouts and adults alike. Every summer we see largemouth and smallmouth bass, perch, catfish, crappies and sunfish. Bring your own fishing gear. The trading post sells artificial lures and a limited supply of fishing tackle. Popular fishing spots include the small fishing dock near the council ring area and a large dock behind the Ecology Lodge. Durham Pond offers more than a mile of shoreline available for fishing. The aquatics swimming and boating areas are off limits to fishing.

A valid New Jersey fishing license is required for residents at least 16 years and less than 70 years of age (plus all non-residents 16 years and older) to fish the fresh waters of New Jersey. Visit the Ecology Lodge for fishing tips and tricks.

Handicraft

The Handicraft area addresses the Scout's desire to make something with his or her hands. The projects answer the creative urge in youth to make something, and to improve their environment by making things of beauty and usefulness from nature's materials. The troop and patrol can also benefit because skills learned and interests piqued can become part of the year-round program, giving the Scouts a foundation in handicraft materials to work with, tools, and how to improvise. Join us for fun, and you may also be able to earn one of the craft merit badges. We also offer Fingerprinting merit badge Tuesday evening each week.

Handicraft kits of all sizes, types and skill levels can be purchased from the trading post. Approximate prices are listed in the merit badge information list.

Outdoor Skills

The Outdoor Skills area will bring you back to the Baden-Powell days of Scouting. We help Scouts develop basic hiking and camping skills, teach them to appreciate and understand the outdoors by making the best use of their own faculties and



natural surroundings, and provide them with knowledge of health and safety practices so they may develop healthy mental attitudes and physical fitness. The Outdoor Skills area is also the place where Scouts come to learn, practice, hone and test their Scout and survival skills. For the novice or experienced camper, we offer programs and activities where you can test your knowledge and abilities and have fun doing it!

We offer several outdoor merit badges as well as the First Aid and Emergency Preparedness Merit Badges.

Range & Target Activities

Range and Target Activities are located in three individual parts of camp: rifle range, shotgun range and archery range.

We offer the Archery, Rifle Shooting, and Shotgun Shooting Merit Badges. **These merit badges are difficult to complete, as they require a lot of instruction. Many Scouts must return to the shooting ranges during open shoot to complete them.** We also have lots of time for open shooting as well as a variety of competitions and awards. Open shooting is for all campers, not just those taking a merit badge. Test your skill against your buddies, or even your Scoutmaster.

Archery

Our covered eight station archery range has standard targets set at varying distances. We have 30-40 lb. recurve bows available for all shooters. Adults 18+ are invited to compete in the weekly **Robin Hood Challenge**.

Rifle

Our covered eight station rifle range features .22 caliber bolt-action single shot rifles, which are used for the Rifle merit badge, open shoot and various award and competition shooting. Ammunition is free for Scouts while working on the Rifle Shooting merit badge. The fee for open shooting is 25 cents for five shots. Please purchase targets for open shooting at the camp office.

NRA Rifle Classification, NRA Marksmanship Program and special award shooting will be provided at rifle open shoot and is open to all Scouts. All special programs are held during open shoot time.

Adults 18+ are invited to compete in the weekly **Old Man of the Mountain Competition**.

Shotgun

We have a new triple station shotgun range with covered merit badge area, and an automatic remote-controlled target thrower that holds hundreds of clay targets. We supply several different types of 12-gauge shotguns for the merit badge and open shoot. There is a \$20 fee for Scouts working on the merit badge. This covers all the shells and targets you need to complete the badge. Open shooting is available to all Scouts and adults. The fee is \$2 for five shots. Please purchase tickets for the merit badge or open shooting at the camp office.

Dan Beard – First-Year Camper Program

The Winnebago Dan Beard Program is designed to supplement the troop's regular program and not replace it. It was developed from the perspective of the first-year summer camper. The Dan Beard program is structured to provide individual attention to each Scout regardless of where they are on the advancement trail. Using the model put forth by Lord Robert Baden-Powell at Brownsea Island, the Scouts involved in Dan Beard will be immersed in a day-long Scout skills and team building environment. Scouts will have the opportunity to work on, and possibly earn, up to three merit badges. However, the principal emphasis will be on learning and applying the skills necessary for rank advancement through First Class. Each Scout will enjoy the camaraderie of their home troop during meals and in the evening.

The key word of the Winnebago Dan Beard Program is FUN! Utilizing the Scout handbook and a hands-on approach, the program draws on the past and the present, as it strives to be on the cutting E-D-G-E of Scout-skills and team development. Baden-Powell often said that "The patrol method is not one way to run a Scout program; it is the only way." The Scouts in Dan Beard are divided into camp patrols, enabling them to work on both team building and leadership skills. The day long program allows for a more comprehensive and time effective approach to explaining, demonstrating, guiding and enabling (E-D-G-E) the mastery of specific Scout skills.



If you, as the troop leader, feel that a Scout will not benefit from all parts of the program, then we ask that an adult, SPL, or buddy accompany the Scout when leaving the program area.

Dan Beard Program Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
6:00 AM					Rise and Shine! Pack Up / Clean Up
7:00 AM					Polar Bear
8:00 AM	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast
9:00 AM	Create Patrols Get to know your patrol	Art MB	EDGE Waste on the Trail	Realistic First Aid Leave No Trace	Citizenship for Life
10:00 AM	Knots Orienteering	Hiking Skills Safe Hiking	Fire Safety MB	Patrol Knot Tying Comp	Fire Safety MB
11:00 AM	First Aid Citizenship	Wood Tools: Safety and Handling Proper Methods Totin' Chip	Tin Foil Cooking / Lunch	Fire Safety MB	Awards and Mementos
12:30 PM	Lunch	Lunch	Lunch	Lunch	Lunch
1:00 PM	Siesta	Siesta	Siesta	Siesta	Siesta
2:00 PM	Patrol Method Rank Requirements	Program Areas: Aquatics Buddy System 2nd and 1st class reqs Safe Swim Defense Safety Afloat	Rank Requirements	Check Camping Equipment	Scouts can: - Finish any MB they have not yet finished - Explore open program -Work on rank requirements with a counselor
3:00 PM	Program Areas: Archery and Rifle			Patrol Site Set-Up	
4:00 PM	Learn Safety and Practice Shooting!		Art MB	Food Prep	
5:00 PM	Get ready for dinner! Colors at 5:45 PM	Get ready for dinner! Colors at 5:45 PM	Get ready for dinner! Colors at 5:45 PM	Conservation Project/ Ultimate Frisbee	Get ready for dinner! Colors at 5:45 PM
6:00 PM	Dinner	In-site cooking!	Dinner	Dutch Oven Cooking/ Dinner	Dinner
7:00 PM	Campwide Games with your Troop! (Meet at Parade Field at 7:15 PM)	Fingerprinting MB at Handicraft	Water Carnival with your Troop! (Meet at Aquatics at 7:00 PM)	Song Festival	Colors
8:00 PM				Firem'n Chit Flag Retirement	Closing Campfire following directly after Colors!
9:00 PM				Sleep under the stars (in your tent)	

This schedule is flexible and subject to change due to weather, or the needs of the Scout participants.



Daily Camp Schedule

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	
7:45 AM		Waiters Call	Waiters Call	Waiters Call	Waiters Call	Waiters Call	Waiters Call	
7:45 AM		Colors	Colors	Colors	Colors	Colors	Colors	
8:00 AM		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast
				Vespers 8:45 AM				
9:00 AM		Morning Program	Morning Program	Morning Program	Morning Program	Morning Program	Morning Program	Check Out
10:00 AM		Morning Program	Morning Program	Morning Program	Morning Program	Morning Program	Morning Program	
11:00 AM		Morning Program	Morning Program	Morning Program	Morning Program	Morning Program	Morning Program	
12:15 PM		Waiters Call	Waiters Call	Waiters Call	Waiters Call	Waiters Call	Waiters Call	
12:30 PM	Arrival & Check In (Based on Troop)	Lunch	Lunch	Lunch	Lunch	Lunch		
1:00 PM		Siesta	Siesta	Siesta	Siesta	Siesta		
		Robinhood	Triathlon	OMM Rifle	OMM Shotgun	Fish Fry		
2:00 PM		Afternoon Program	Afternoon Program	Afternoon Program	Afternoon Program	Afternoon Program		
3:00 PM	Troop Orientation	Afternoon Program	Food Pickup	Afternoon Program	Afternoon Program	Afternoon Program		
			Afternoon Program					
4:00 PM		Afternoon Program	Afternoon Program	Afternoon Program	Afternoon Program	Afternoon Program		
5:45 PM	Waiters Call	Waiters Call	In Site Cooking	Waiters Call	Waiters Call	Waiters Call		
	Colors	Colors		Colors	Colors			
6:00 PM	Dinner	Dinner	Dutch Oven Dessert Comp	Dinner	Dinner	Dinner		
7:00 PM	Leader Meeting	Campwide Games (Parade Field 7:15-8:30 PM)	Open Program (7:00-9:00 PM)	Water Carnival (7:00-8:30 PM)	Open Program (7:00-9:00 PM)	Colors		
	Meet and Greet							
7:45 PM	Aquatics Demonstration					Campfire (Parade Field 7:45 PM)		
8:00 PM	Campfire (Parade Field 8:00 PM)							
10:00 PM	Fire Watch & Taps	Fire Watch & Taps	Fire Watch & Taps	Fire Watch & Taps	Fire Watch & Taps	Fire Watch & Taps		



Campwide Events

Program	Location	9:00 AM	10:00 AM	11:00 AM	2:00 PM	3:00 PM	4:00 PM	Notes
Campwide Games	Parade Field							Monday 7:30 PM
In Site Cooking	Campsite							Tuesday Dinner. Pickup food at the dining hall.
Water Carnival	Aquatics							Wednesday 7:00 PM
Outpost	South End +Kit Carson							Scouts in Dan Beard, Camping, and Wilderness Survival will have an outpost experience.
Mile Swim	Aquatics							See notes in the aquatics section.
Old Man of the Mountain Rifle	Rifle							Wednesday during Siesta (1:00 PM for leaders only)
Old Man of the Mountain Shotgun	Shotgun							Thursday during Siesta (1:00 PM for leaders only)
Robinhood Archery	Archery							Monday during Siesta (1:00 PM for leaders only)
Triathlon	Parade Field							Tuesday during Siesta (1:00 PM)
Zip Lines and Challenge Course	COPE							Ziplines and challenge courses close at sunset.



Merit Badge & Program Schedule

Merit Badge Disclaimer

All merit badges have a wide variety of requirements. Some merit badges require that you hold a different merit badge before starting the current one. Some merit badges require long-term tasks that cannot be completed at camp.

A Scout is prepared. When choosing merit badges, make sure to read through the current requirements for the merit badge to see if there is anything you must do BEFORE coming to camp.

Below is the schedule by program area. The Alphabetical Merit Badge list follows and includes requirements (prerequisites/cannot be done at camp).

Aquatics

Merit Badge/ Program	Location	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	Notes and Requirements you cannot do while at camp.
Canoeing	Aquatics	9:00 - 10:00 AM				11:00 AM - 12:00 PM								Must take swim test.
Kayaking	Aquatics			10:00 - 11:00 AM						3:00 - 4:00 PM				Must take swim test.
Lifesaving	Aquatics	9:00 - 11:00 AM												Must have swimming MB
Rowing	Aquatics					11:00 AM - 12:00 PM								Must take swim test.
Small Boat Sailing	Aquatics	9:00 - 10:30 AM						2:00-3:30 PM						Must take swim test.
Swimming	Aquatics			10:00 - 11:00 AM		11:00 - 12:00 AM								Must take swim test.
Instructional Swim	Aquatics											4:00 - 5:00 PM		
Open Boating	Aquatics							2:00 - 5:00 PM						Open Program <u>NOT</u> available Tuesday
Open Swim	Aquatics							2:00 - 5:00 PM						Open Program <u>NOT</u> available Tuesday



Eagle Badges

Merit Badge/ Program	Location	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	Notes and Requirements you cannot do while at camp.
Camping	Outdoor Skills	9:00 - 10:00 AM								3:00 - 4:00 PM				
Citizenship in Community	Trail to Eagle							2:00 - 3:00 PM						Must be 13 and have Star rank. 3A, 3B, 4B, 5, 7C
Citizenship in the Nation	Trail to Eagle					11:00 AM - 12:00 PM								Must be 13 and have Star rank. 7A, 7B, 7C, 8
Citizenship in the World	Trail to Eagle				10:30 AM - 12:00 PM			2:00 - 3:30 PM					Must be 13 and have Star rank. 7C, 7D, 7E	
Communication	Trail to Eagle	9:00 - 10:30 AM									3:30 - 5:00 PM			Must be 13 and have Star rank. 5, 7B, 8
Cooking	Outdoor Skills				10:30 AM - 12:00 PM			2:00 - 3:30 PM					2C, 4 all, do as much of 5 as possible	
Emergency Preparedness	Health Lodge	9:00 - 10:00 AM						2:00 - 3:00 PM						Must have the First Aid MB, 3
Environmental Science	Ecology			10:00 - 11:00 AM						3:00 - 4:00 PM				None
First Aid	Health Lodge	9:00 - 10:30 AM									3:30 - 5:00 PM			None
Lifesaving	Aquatics	9:00 - 11:00 AM												Must have swimming MB
Personal Management	Trail to Eagle	9:00 - 10:00 AM										4:00 - 5:00 PM		Must be 13 and have Star rank. 1B2, 2, 8
Swimming	Aquatics			10:00 - 11:00 AM		11:00 AM - 12:00 PM								Must take swim test.



Ecology

Merit Badge/ Program	Location	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	Notes and Requirements you cannot do while at camp.
Archaeology	Ecology			10:00 - 11:00 AM						3:00 - 4:00 PM				4, 4A, 4B, 7A,10A,11A
Astronomy	Ecology					11:00 AM - 12:00 PM								8A, 8F
Environmental Science	Ecology			10:00 - 11:00 AM						3:00 - 4:00 PM				None
Fishing	Ecology	9:00 - 10:00 AM						2:00 - 3:00 PM						Bring fishing equipment
Genealogy	Ecology							2:00 - 3:00 PM						2B, 4C, 5
Mammal Study	Ecology					11:00 AM - 12:00 PM						4:00 - 5:00 PM		None
Nature	Ecology	9:00 - 10:00 AM								3:00 - 4:00 AM				None
Plant Science	Ecology	9:00 - 10:00 AM										4:00 - 5:00 AM		None
Reptile & Amphibian Study	Ecology			10:00 - 11:00 AM										None



Handicraft

Merit Badge/ Program	Location	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	Notes and Requirements you cannot do while at camp.
Art	Handicraft	9:00 - 10:00 AM		10:00 - 11:00 AM										6
Basketry	Handicraft	9:00 - 10:00 AM		10:00 - 11:00 AM		11:00 AM - 12:00 PM								None
Graphic Arts	Handicraft					11:00 AM - 12:00 PM		2:00 - 3:00 PM						None
Leatherwork	Handicraft									3:00 - 4:00 PM		4:00 - 5:00 PM		None
Metalwork	Handicraft	9:00 - 10:00 AM		10:00 - 11:00 AM		11:00 PM - 12:00 PM								None
Welding	Handicraft							2:00 - 3:00 PM		3:00 - 4:00 PM		4:00 - 5:00 PM		None
Wood Carving	Handicraft	9:00 - 10:00 PM		10:00 - 11:00 PM		11:00 AM - 12:00 PM								None
Woodwork	Handicraft							2:00 - 3:00 PM		3:00 - 4:00 PM		4:00 - 5:00 PM		None
Open Handicraft	Handicraft							2:00 - 5:00 PM						None
Fingerprinting	Handicraft	Tuesday @ 7:00 PM. Open Program Badge.												None



Outdoor Skills

Merit Badge/ Activity	Location	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	Notes and Requirements you cannot do while at camp.
Camping	Outdoor Skills	9:00 - 10:00 AM								3:00 - 4:00 PM				4B, 9B3, 9B4, 9B5 9B6
Cooking	Outdoor Skills				10:30 AM-12:00 PM			2:00 PM - 3:30 PM					2C, 4 all, do as much of 5 as possible	
Emergency Preparedness	Outdoor Skills	9:00 - 10:00 AM						2:00 - 3:00 PM						Must have the First Aid MB
First Aid	Outdoor Skills	9:00 PM - 10:30 PM									3:30 - 5:00 PM			None
Geocaching	Outdoor Skills					11:00 AM - 12:00 PM						4:00 - 5:00 PM		7, 8, 9
Orienteering	Outdoor Skills			10:00 - 11:00 AM						3:00 - 4:00 PM				7, 8, 9
Pioneering	Outdoor Skills				10:30 AM - 12:00 PM						3:30 - 5:00 PM			None
Wilderness Survival	Outdoor Skills			10:00 - 11:00 AM		11:00 AM - 12:00 PM		2:00 - 3:00 PM						None

Range & Target

Merit Badge/ Program	Location	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	Notes and Requirements you cannot do while at camp.
Archery Shooting	Archery Range	9:00 - 10:30 AM			10:30 AM - 12 PM			2:00 - 3:30 PM						None
Rifle Shooting	Rifle Range	9:00 - 10:30 AM			10:30 AM - 12 PM			2:00 - 3:30 PM						None
Shotgun Shooting	Shotgun Range	9:00 - 10:30 AM			10:30 AM - 12 PM			2:00 - 3:30 PM						\$20 for the badge
Open Archery	Archery Range										3:30 - 5:00 PM			None



Open Rifle	Rifle Range													3:30 – 5:00 PM	Buy targets at the Trading Post
Open Shotgun	Shotgun Range													3:30 – 5:00 PM	Buy tickets at the Trading Post

STEM

Merit Badge/ Program	Location	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	Notes and Requirements you cannot do while at camp.
Chess	STEM	9:00 - 10:00 AM												None
Composite Materials	STEM					11:00 AM - 12:00 PM								4A
Electricity	STEM			10:00 - 11:00 AM								4:00 - 5:00 PM		2, 8
Electronics	STEM			10:00 - 11:00 AM				2:00 - 3:00 PM						None
Energy	STEM							2:00 - 3:00 PM						4, 5
Engineering	STEM					11:00 AM - 12:00 PM						4:00 - 5:00 PM		1, 4
Radio	STEM					11:00 AM - 12:00 PM								None
Robotics	STEM	9:00 - 10:00 AM								3:00 - 4:00 PM				None
Space Exploration	STEM	9:00 - 10:00 AM								3:00 - 4:00 PM				None
3D Printing	STEM	Tuesday 7:00 PM. Open Program Activity												None
Drones	STEM	Thursday 7:00 PM. Open Program Activity												None



Alphabetical Merit Badge and Program List

Merit Badge/ Program	Location	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	Notes and Requirements you cannot do while at camp.
3D Printing	STEM	Tuesday 7:00 PM. Open Program Activity												None
Archaeology	Ecology			10:00 - 11:00 AM						3:00 - 4:00 PM				4, 4A, 4B, 7A, 10A,11A
Archery Shooting	Archery Range	9:00 AM - 10:30 AM			10:30 AM – 12:00 PM			2:00 - 3:30 PM						None
Art	Handicraft	9:00 - 10:00 AM		10:00 - 11:00 AM										6
Astronomy	Ecology					11:00 AM - 12:00 PM								8A, 8F
Basketry	Handicraft	9:00 - 10:00 AM		10:00 - 11:00 AM		11:00 AM - 12:00 PM								None
Camping	Outdoor Skills	9:00 - 10:00 AM								3:00 - 4:00 PM				4B, 9B3, 9B4, 9B5 9B6
Canoeing	Aquatics	9:00 - 10:00 AM				11:00 AM - 12:00 PM								Must take swim test.
Chess	STEM	9:00 - 10:00 AM												None
Citizenship in Community	Trail to Eagle							2:00 - 3:00 PM						Must be 13 and have Star rank. 3A, 3B, 4B, 5, 7C
Citizenship in the Nation	Trail to Eagle					11:00 AM - 12:00 PM								Must be 13 and have Star rank. 7A, 7B, 7C, 8
Citizenship in the World	Trail to Eagle				10:30 AM – 12:00 PM			2:00 - 3:30 PM					Must be 13 and have Star rank. 7C, 7D, 7E	
Communication	Trail to Eagle	9:00 - 10:30 AM									3:30 - 5:00 PM			Must be 13 and have Star rank. 5, 7B, 8



Composite Materials	STEM					11:00 AM - 12:00 PM							4A
Cooking	Outdoor Skills					10:30 AM - 12:00 PM		2:00 - 3:30 PM					2C, 4 all, do as much of 5 as possible
Drones	STEM	Thursday 7:00 PM. Open Program Activity											
Electricity	STEM			10:00 - 11:00 AM								4:00 - 5:00 PM	2, 8
Electronics	STEM			10:00 - 11:00 AM			2:00 - 3:00 PM						None
Emergency Preparedness	Health Lodge	9:00 - 10:00 AM					2:00 - 3:00 PM						Must have the First Aid MB, 3
Energy	STEM						2:00 - 3:00 PM						4, 5
Engineering	STEM					11:00 AM - 12:00 PM						4:00 - 5:00 PM	1, 4
Environmental Science	Ecology			10:00 - 11:00 AM					3:00 - 4:00 PM				None
Fingerprinting	Handicraft	Tuesday 7:00 PM. Open Program Badge.											
First Aid	Health Lodge	9:00 - 10:30 AM										3:30 - 5:00 PM	None
Fishing	Ecology	9:00 - 10:00 AM					2:00 - 3:00 PM						Bring fishing equipment
Genealogy	Ecology						2:00 - 3:00 PM						2B, 4C, 5
Geocaching	Outdoor Skills					11:00 AM - 12:00 PM						4:00 - 5:00 PM	7, 8, 9
Graphic Arts	Handicraft					11:00 AM - 12:00 PM	2:00 - 3:00 PM						None



Instructional Swim	Aquatics											4:00 - 5:00 PM	None
Kayaking	Aquatics			10:00 - 11:00 AM								3:00 - 4:00 PM	Must take swim test.
Leatherwork	Handicraft											3:00 - 4:00 PM 4:00 - 5:00 PM	None
Lifesaving	Aquatics	9:00 - 11:00 AM											Must have Swimming MB
Mammal Study	Ecology					11:00 AM - 12:00 PM						4:00 - 5:00 PM	None
Metalwork	Handicraft	9:00 - 10:00 AM	10:00 - 11:00 AM	11:00 AM - 12:00 PM									None
Nature	Ecology	9:00 - 10:00 AM										3:00 - 4:00 PM	None
Open Archery	Archery Range											3:30 - 5:00 PM	None
Open Boating	Aquatics											2:00 - 5:00 PM	Open Program <u>NOT</u> available Tuesday
Open Handicraft	Handicraft											2:00 - 5:00 PM	None
Open Rifle	Rifle Range											3:30 - 5:00 PM	None
Open Shotgun	Shotgun Range											3:30 - 5:00 PM	None
Open Swim	Aquatics											2:00 - 5:00 PM	Open Program <u>NOT</u> available Tuesday
Orienteering	Outdoor Skills			10:00 - 11:00 AM								3:00 - 4:00 PM	7, 8, 9
Personal Management	Trail to Eagle	9:00 - 10:00 AM										4:00 - 5:00 PM	Must be 13 and have Star rank. 1B2, 2, 8



Pioneering	Outdoor Skills				10:30 AM – 12:00 PM					3:30 – 5:00 PM	None
Plant Science	Ecology	9:00 - 10:00 AM								4:00 - 5:00 PM	None
Radio	STEM				11:00 AM - 12:00 PM						None
Reptile & Amphibian Study	Ecology			10:00 - 11:00 AM							None
Rifle Shooting	Rifle Range	9:00 - 10:30 AM			10:30 – 12:00 PM			2:00 - 3:30 PM			None
Robotics	STEM	9:00 - 10:00 AM						3:00 - 4:00 PM			None
Rowing	Aquatics				11:00 AM - 12:00 PM						Must take swim test
Shotgun Shooting	Shotgun Range	9:00 - 10:30 AM			10:30 AM – 12:00 PM			2:00 - 3:30 PM			\$20 for the badge
Small Boat Sailing	Aquatics	9:00 - 10:30 AM						2:00 - 3:30 PM			Must take swim test
Space Exploration	STEM	9:00 - 10:00 AM						3:00 - 4:00			None
Swimming	Aquatics			10:00 - 11:00 AM	11:00 AM - 12:00 PM						Must take swim test
Welding	Handicraft						2:00 - 3:00 PM	3:00 - 4:00 PM	4:00 - 5:00 PM		None
Wilderness Survival	Outdoor Skills			10:00 - 11:00 AM	11:00 AM - 12:00 PM		2:00 - 3:00 PM				None
Wood carving	Handicraft	9:00 - 10:00 AM	10:00 - 11:00 AM	11:00 AM - 12:00 PM							None
Woodwork	Handicraft						2:00 - 3:00 PM	3:00 - 4:00 PM	4:00 - 5:00 PM		None



2026 Patriots' Path Camps Appendix

Please take a moment to read through the *Patriots' Path Camps Appendix*. This consolidated guide brings together information that is applicable to both Camp Somers at Mt. Allamuchy Scout Reservation and Camp Winnebago at Winnebago Scout Reservation.

Before Camp

2026 Camp Dates

- Week 1 July 05 – July 11
- Week 2 July 12 – July 18
- Week 3 July 19 – July 25
- Week 4 July 26 – August 01

Planning Calendar

Backdate	Item
As early as possible	Complete the site deposit form before leaving camp
Fall-Spring	Schedule a summer camp promotion for your troop
Fall	Troop camp leader selected
January	Camp registration opens
February 25	CampDoc and Black Pug Q & A session 6:30 – 8:00 PM at the PPC Service Center
Late March	Camp required forms, equipment lists, and information for parents
April 1	Camping scholarship application deadline
April 1	Early Bird deadline (\$75 per youth)
April 11	Winnebago leaders' meeting at 10:00 AM
April 12	Somers leaders' meeting at 10:00 AM
April 22	CampDoc and Black Pug Q & A session 6:30 – 8:00 PM at the PPC Service Center
May 15	Troop T-shirt order form due
May 21	Merit badge class registration opens at 5:00 PM
May/June	Scouts review merit badge requirements and prerequisites
May/June	Scouts set individual goals
May/June	Troop program developed
May/June	Inform parents of camp plans and activities
1 Month Prior	Finalize merit badge planning
1 Week Prior	Troop equipment prepared



Financial Information – Fees, Discounts, Scholarships, Etc.

2026 Fees and Due Dates

Fee	Early Bird	Regular
Scout Fee	\$580	\$660
Extra Adult Leader Fee	\$200	\$200
Rotating Leader Fee		\$25
Site Deposit		\$250 (nonrefundable)

- Early Bird fees must be received by April 1, 2026.
- Free leader policy – three free leaders per troop.
- Rotating leaders are \$25 per person per day at camp.
- Site deposit – \$250, non-refundable.

Discounts

Multi-Week Discount: 20% off additional weeks at PPC Camps for Cubs and Scouts. Scouts attending National High Adventure programs/2026 National Jamboree receive 20% discount at PPC Camps. Scouts attending NYLT in Aug. 2025, Nov. 2025, or June 2026 receive 20% off PPC Camps.

Sibling Discount: \$25 off each sibling attending PPC Summer Camps. New! The sibling discount is now a part of your camp registration checkout.

Military Discount: Active-Duty Service Members receive 50% off one week at the current registration price. Service members must email from official email account.

Day Camp Crossovers: Scouts who attended Camp Wheeler or Watchung Day Camp in 2025 get \$75 off any PPC Scouts BSA Camp in 2026. Trailblazer Day Campers from 2025 receive \$75 off any PPC Resident Camp in 2026. All Arrow of Light (AOL) Scouts automatically receive Early Bird Pricing for 2026 camp programs.

Custom Troop T-shirts: Bring more than 60% of the registered youth in your troop to Camp Somers or Camp Winnebago summer camp and receive custom camp T-shirts with your troop number for each paid youth and adult.

Welcome Back to PPC Camps! We will refund up to \$250 to any troop that has made a site deposit to an out of council camp and choose PPC Camps instead.

Payments

Full payment for all Scouts and leaders attending summer camp must be received one week prior to your arrival at camp. This will allow time to order and prepare sufficient food and arrange for adequate supplies. It is extremely difficult to accommodate multiple additional Scouts and adults arriving at the last minute.

Payment may be made online in our reservation system through your troop camping coordinator. Payment may also be paid with a single troop check and submit a *Summer Camp Site Reservation and Payment Form* with each payment. Be sure to complete your troop information and the payment section. The form is available in the Scout Shop at 1 Saddle Road, Cedar Knolls.

Refunds

Individuals or groups that cancel a program reservation 30 days prior to the event date will receive a refund of fees paid less an administrative charge of 15% of the total paid. No refund will be made after the 30-day cancellation deadline. All cancellations and refund requests must be made in writing (mail or email) and sent to the council service center, Attn: Camping Department. This policy is strictly enforced – no exceptions. Site deposits are non-refundable.



Thomas A. Pepe Camping Scholarship

Every Scout should be given the opportunity to take part in all Scouting activities. The Thomas A. Pepe Camping Scholarship program has been established so that Scout families will find these programs within reach. Thomas A. Pepe Camping Scholarships are open to all Patriots' Path Council youth. The application deadline for summer camp programs is April 1, 2026.

Visit our website at www.ppcscouting.org/camping for the scholarship application link.

More Summer Camping Opportunities for Individual Scouts

Provisional Camp- Enjoy an exciting week of resident camp at Camp Winnebago or Camp Somers without your troop. Get a chance to meet new Scouts while visiting your favorite program areas, completing merit badge partials, working on more merit badges/advancement, or just having fun at camp. Scouts who attend camp without their home troop are **expected to arrive at camp with a signed blue card** from their Scoutmaster for each merit badge they plan to work on during the week.

At Winnebago Scout Reservation

Skills and Trades – Weeks 3 & 4 – Get hands on this summer! Choose from two weeks of this popular camp with identical programming. Scouts at this resident camp will earn Automotive Maintenance, Electricity, Plumbing, and Welding merit badges. All materials will be provided for this program. Must be 13 years old plus to participate.

At Camp Somers, Mt. Allamuchy Scout Reservation

Trailblazer Day Camp - Scouts are also welcome for a week of day camp. Trailblazer Day Camp runs from 8:45 a.m. to 3:45 pm, Monday through Friday, for four weeks. Bus transportation is provided from many locations throughout Morris, Sussex, and NW Somerset counties. Scouts can try or continue the Dan Beard program, or they may work on merit badges and enjoy some of the open programs!

Range & Target Week - Get ready for an action-packed week you'll never forget! Step onto the range, lock in your focus, and experience the thrill of hitting your first bullseye. But it's not just about the targets — it's about teamwork, confidence, and fun! You'll make new friends, challenge yourself, and learn how focus and patience can turn into power. Daily range time with top-tier safety gear and guidance, hands-on training for archery, rifle, and shotgun. Skill challenges, tournaments, and team events Campfire nights, games, and epic memories! So, grab your gear, take aim, and join us for a week of focus, fun, and bull's eyes.

Aventure Week - This isn't just camp — it's your chance to push your limits, build confidence, and become part of an epic outdoor crew. Learn backpacking skills with an overnight trek! Ride the rapids on the Lehigh River. Explore camp on ATVs (must be 14 yrs. to ride ATVs). Climb our rock face wall or summit our climbing wall! And more! This one-week camp is perfect for youth looking for a great adventurous week!

Camp COLEY - August 2-8 - Celebrating the Outdoors with Laughter and Excitement for all Youth! Camp COLEY is a weeklong resident camp. Girls and boys in grades 3-12 and their families experience age-appropriate versions of the programs offered to Scouts BSA members. Campers and their leaders rotate through program areas such as aquatics, outdoor skills, ecology, and Range and Target Activities. Outdoor fun for all—plus memories and friendships for a lifetime!

Visit our website at www.ppcscouting.org/camping to register, or to find out more information on all our camps for individual Scouts.



Equipment Lists

Personal Equipment

Recommended Gear

- Pack/duffle bag/footlocker
- Sleeping bag
- Official Scout uniform
- T-shirts (6 Days)
- Bathing suit
- Fleece (preferred) or sweatshirt
- Hat
- Hiking boots (waterproof)
- Jacket
- Pants or zip-offs
- Rain gear
- Shorts or zip-offs
- Shoes that can get wet (required for boating)
- Sneakers or moccasins
- Socks (6 days)
- Underwear (6 days)
- Comb or brush
- Flashlight or LED headlamp
- Handkerchief or tissues
- Insect repellent (no aerosol)
- Medications properly labeled (all must be listed on the medical form)
- Merit badge prerequisites
- Pen/pencil/notebook
- Personal first aid kit
- Plastic bags - 1 and 2 gallon
- Scout Handbook
- Soap/shampoo/deodorant
- Sunscreen
- Toothbrush/toothpaste
- Towels

Optional Gear

- Alarm clock
- Backpack (outpost camping)
- Bible/prayer book
- Camera/film/memory cards
- Compass
- Cord/clothesline
- Day pack
- Fishing tackle
- Ground cloth (Outposts, Camping/Wilderness Survival merit badges)
- Hangars
- Laundry bag
- Long sleeve shirt
- Long pants
- Mattress/foam pad
- Merit badge pamphlets
- Mosquito netting
- Musical instrument
- Pillow
- Pocketknife (no sheath knives)
- Tent (outpost camping)
- Watch
- Water bottle/hydration bladder

A good rule is: If you don't want it lost, damaged, or destroyed, consider leaving it at home.



Troop Equipment

___ American flag	___ Copies of medical forms for leaders
___ Troop flag	___ Magic marker pens (red, blue, black, green)
___ Patrol flags	___ Merit badge pamphlets (there will be a limited number of pamphlets at the trading post)
___ Addresses and phone numbers of parents on vacation	___ Merit badge blue cards (available for purchase at the trading post)
___ Alarm clock (battery operated)	___ Polyethylene sheets (for numerous uses)
___ Camp leaders' guide	___ Propane lantern with fuel
___ Cash box	___ Stapler and extra thumbtacks for the bulletin board
___ Charcoal (if desired) and cooking equipment for in-site steak dinner	___ Assorted hand and woods tools
___ Dutch oven for dessert competition	___ Tools for camp projects
___ Clothes marking pen (for those who forgot)	___ Troop record book (for advancement and Scout record)
___ Duct tape – always a good idea	___ Your advancement objectives
___ Troop first aid kit	___ Your troop program idea
___ Matches / lighter	___ Props for your favorite skits and stunts
___ Garbage bags	___ Your best troop spirit and enthusiasm
___ Helpful books from your troop library: handbook, field book, Scout songbook, nature books, etc.	

Equipment Available at Camp

Items Provided at Each Campsite

<ul style="list-style-type: none"> ▪ Latrine with washstand and supplies ▪ Pavilion or dining fly ▪ Picnic tables ▪ Water spigot ▪ Fire buckets ▪ Bulletin board ▪ Flagpole 	<ul style="list-style-type: none"> ▪ Fire pit ▪ Split firewood ▪ Cooking grate ▪ Two-person wall tents with wooden platforms and canvas cots or four person lean-tos with bunks and mattresses
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Equipment for Conservation and Camp Improvement Projects

Please see your commissioner for any tools you may need to complete a camp project. Supplies are limited, so please help us out by returning them when you are done.



Camp Information

Administration Building/Camp Office

The Winnebago camp office is staffed from 7 am until midnight and is in the same building as the Health Lodge. If you need assistance outside of those hours, emergency contact information is posted on the office door.

The Camp Somers office is staffed during business hours. If you need assistance outside of those hours, emergency contact information is posted on the office door.

Camp Evaluation Forms

We value your opinion! At the end of your camp stay, we ask that you evaluate how we did – be as honest as possible, we are looking for true feedback as we continue to provide the best program possible. Comments are especially helpful. The link to your evaluation will be sent electronically to every email provided in your registration, adults and parents of Scouts.

If you have any issues or concerns during your stay, please talk with your commissioner or the camp director. We will do our best to rectify any issues immediately.

Camp Uniform

Scouts and adults should be in full Scout Uniform when they arrive at camp. Full uniform should also be worn to evening retreat, dinner in the dining hall and to the opening and closing campfires. A uniform is not a requirement to come to camp. If someone does not have a uniform, please dress appropriately.

During other times, including breakfast and lunch, uniforms are not required. Troop T-shirts are encouraged. Other Scouting, plain and appropriate T-shirts are always welcome.

Commissioner Service

The camp commissioner's job is to ensure troops obtain the maximum benefit from their summer camp experience, maintain regular contact with leaders, counsel leaders on resources available, and assist troops in fulfilling their program needs. Your commissioner will visit your site daily. During the visit, a health and safety check will take place. The health and safety check is used to check tents, overall site cleanliness, latrines, etc. Tent flaps should be rolled up during the day (weather permitting) to help prevent the tent and the Scouts' gear from getting musty. Your daily scores are used as one of the requirements in the Baden-Powell Honor Troop Award. The site inspection form is included here.



Daily Campsite Visitation Form

Daily Campsite Visitation Form Troop: _____ Week: _____ Site: _____

INSPECTION ITEM:	MAX. POINTS	POINTS AWARDED				
		M	Tu	W	Th	F
SITE CLEANLINESS: Garbage is disposed of properly Site is clear of litter All troop equipment is in order Natural groundcover is left on all site trails	20					
TENTS: All tents (camp and troop) are set up tightly "No Flames in Tent" posted on each tent Flaps are rolled (weather permitting) Gear is stored neatly Tents are free of litter	20					
CAMPSITE SAFETY: Emergency procedures are posted All clotheslines away from paths and at a safe height Axe yard is properly marked 2 filled fire buckets Fireguard plan is posted and followed	20					
LATRINE and WASHSTAND: Disinfected daily Cleaned and swept daily Seats closed after use Water is off	20					
GENERAL ITEMS: Campfire area in order and clear of burnt trash Wood is neatly stacked American flag is displayed Patrol flags are displayed	20					
SUBTOTAL	100					
CAMP IMPROVEMENT PROJECT	5					
ADULT LEADER VOLUNTEER IN PROGRAM AREA	5					
GRAND TOTAL	110					
COMMISSIONER SIGNATURE:						
TROOP REPRESENTATIVE:						

Camp Safety

Safety Enhancements at our Properties

Patriots' Path Council has made extensive safety enhancements at Mount Allamuchy Scout Reservation and Winnebago Scout Reservation to protect our Scouts, leaders, and staff. Our goal is to raise awareness of safety and to safeguard our campers and families so that they feel comfortable participating in Scouting activities at our properties. Our council has been nationally recognized for our proactive approach and will continue to add

safety enhancements as ideas are presented by industry experts as well as Scouters. These ideas will be reviewed and if appropriate, implemented by our volunteer and professional leadership along with security experts.



- Security cameras in public areas of our camps
- Safety and electronic surveillance assessments by law enforcement agencies
- License plate reader / movement detectors at Mt. Allamuchy Scout Reservation and Winnebago Scout Reservation
- Established hotline to report YP incidents - local number direct to Scout Executive
- Camper identification systems (wrist band or lanyard) for year-round usage to help identify different groups in our camps
- Safety posters in public areas and campsites at our camps
- Guard booths with security gates (arm barrier) and signage at both of our camps
- Expert training provided to our camp ranger's dog to detect electronic equipment through periodic sweeps
- Speed bumps installed to help reinforce speed limits
- Fortify internal communications through a new fiber optic solution at Mt. Allamuchy Scout Reservation
- Enhanced lighting at camp entrances
- Cellular connected trail cameras at strategic camp remote perimeter sites in progress
- System data is backed up at multiple locations for redundancy.
- Violent intruder plan developed and implemented for year-round safety in progress

Accountability/Unauthorized Person in Camp

If you see anyone who appears to be an unauthorized person, or anyone without the designated camper identification, please notify a staff member immediately.

Animals

Animal Bites/Insect Bites

Immediately notify the health officer.



Bears

Bears have been a part of the woods surrounding our camps for thousands of years. They feed off wild berries and fruits as part of the ecological process and help scavenge edible refuse from the area. Our camp and tent sites are a part of the bear's natural habitat. Bears will generally avoid contact with humans, but have the need to eat, like all living things.

Please – Keep a clean campsite and **no food or smellables in tents or lean-tos**. Keep these items stowed away in a safe place. A bear information page is posted in each campsite. Please read it and discuss with your Scouts.

If you encounter a bear, remain calm and do not run. Make sure the bear has an escape route. Avoid direct eye contact, back up slowly and speak with a low, assertive voice. Notify a staff member.

Bats

Bats are inherent at any camp. At no time is anyone to ever touch a bat. If you come in contact or even suspect contact with a bat, see the health officer and/or camp director immediately. Every bat is considered to be rabid. If anyone comes into contact with a bat and it isn't captured, the person will go for rabies shots. Please take this concern seriously.

Tick Treatment

The health officer should perform all tick removals at camp. Please discuss ticks with your Scouts.

Mosquitoes

Mosquitoes are a part of the environment here at camp. Use of dark clothes and bug repellent, such as Skin So Soft, Deep Woods, and DEET are encouraged. Please do not apply "bug spray" directly on or in the tents as it damages the canvas.

Fires at Camp

Each campsite has a fire ring for troop use. No fire may be left unattended at any time. Only pre-existing fire rings or campfire areas may be used. All fires must be completely out before the last adult leader in the site retires for the night. Fires must be extinguished before you leave. Please use *Leave No Trace* practices when disposing of campfire ashes or partially burned wood. Fire buckets are provided at every campsite; the water in them needs to be changed daily and they must be full at all times.

Fireguard Plan

A blank troop fireguard plan is in every campsite. Please fill out the plan on Sunday when you arrive at your site. The fireguard plan will help prevent fires so we can enjoy our camp for many years to come. The plan will be discussed along with our emergency procedures and other topics at the troop leader meeting on the day your troop arrives in camp.

Remember to check with your commissioner before holding a campfire in your campsite. He will know if the ranger has instituted any fire restrictions during dry spells. As always, in camp and on your own, **no flames in tents**. This includes candles, matches, propane lanterns, and stoves.

Firewood

We provide split firewood. Speak to your commissioner about obtaining firewood and scheduling a service project to split wood using our hydraulic splitter and help replenish the wood piles.

Guide to Safe Scouting

Scouting America's **Safeguarding Youth** prepares members to conduct Scouting activities in a safe and prudent manner. The policies and guidelines have been established because of the real need to protect members from known hazards that have been identified through over 100 years of experience.

All participants in official Scouting activities should become familiar with the Guide to Safe Scouting and be aware of state or local government regulations that supersede Scouting America policies and guidelines. The guide provides an overview of Scouting policies and procedures rather than comprehensive, stand-alone documentation. For some items, the policy



statements are complete. Troop leaders are expected to review the additional reference material cited prior to conducting such activities.

Patriots' Path Council camps follow policies and procedures in the guide, please use it as your primary reference source. You can find it online at <https://ppcscouting.org/scoutingsafely>.

Safeguarding Youth Policy

The Patriots' Path Council and Scouting America believe protecting the safety of children is a critical priority. To achieve this goal, all adults staying overnight at any Patriots' Path Council summer camp program must have proof of current Youth Protection Training and background check.

If you are not currently Safeguarding Youth trained, visit www.myscouting.org to take the free online course. Certificates are valid for one year.

Buddy System

The buddy system is an important requirement for the safety of our Scouts and leaders while at camp. The Patriots' Path Council always requires the use of the buddy system throughout camp at all times. Please emphasize to your Scouts the importance of always traveling with a buddy and to always remain in sight of your buddy. If you do not have a buddy, you can often find a Scout from another troop who is heading in the same direction. This is a great way of finding a new buddy. Please remember the no one-on-one adult-to-Scout contact requirement when pairing up with buddies.

Camper Identification

All campers (Scouts and leaders) are required to wear a camp issued identification while in camp. One form of identification will be provided for each person upon check-in. Replacements are available for a nominal fee. Camper identification is required for dining hall meals. This will ensure that all Scouts and leaders have checked in with the camp office. Any camper or leader who is not wearing their identification will be directed to report to the office to check-in or receive a replacement. **Please return your camp identification to the office prior to your departure.**

Leaving Camp

Scouts are under the supervision of their troop leaders. Should a camper need to leave camp (family obligations, sports, etc.) they will be released to a parent/guardian, or other adult authorized in writing by the parent/guardian. The Patriots' Path Council will not release a Scout to an unauthorized adult. A sign-out/sign-in log is kept in the camp office and must be used by all adults or Scouts entering or leaving camp outside of the normal Sunday arrival or Saturday departure schedule. Patriots' Path Council requires parents/guardians taking Scouts out of camp to have a state issued photo ID.

Missing Person

Troop leaders should make regular headcounts. If you think a Scout has gone missing, check the individual's tent, the latrine, and surrounding areas. Report any absence to a staff member. The staff will alert the camp director and follow protocols regarding missing Scouts. **Please emphasize to your Scouts the importance of the buddy system.**

Camp Policies

Troop Leadership

Each troop is required to have a minimum of two adult leaders per Scouting America's **Scouting Safely**. If your troop cannot meet this standard, please contact camp well ahead of time to work out a solution. We recognize that all our leaders have very busy schedules, and a rotating troop leader(s) is acceptable (always keeping the minimum of two adults



in camp). Please include all leader names on the roster and note when they will be in camp. Patriots' Path Council recommends a 1:10 ratio of leaders to Scouts.

Any adult accompanying a Scout troop to a residence camp or other Scouting event **must** be registered as a leader, including completion of a Criminal Background Check (CBC) and Youth Protection Training (YPT), even if they are the parent of a youth on the trip.

Campsite Reservation Policy

Troops camping with us this summer may reserve their current campsite for the same camping week the following year. The *Summer Camp Site Reservation and Payment Form* and site deposit must be submitted to the business manager prior to departing camp. If a troop departs camp without making a reservation for next summer, the site will be made available to all troops on a first-come-first-served basis. Troops that do not meet the published site minimum may be asked to share their site with another troop.

Swim Classification Test

All campers, youth, and adults, who desire to participate in aquatic activities (swimming, boating, etc.), must take a swim classification test **at Winnebago Scout Reservation/Camp Somers** to determine their swimming ability. A buddy tag will be issued to indicate the appropriate classification.

The classifications are as follows:

Swimmer – Blue tag The Scout has successfully completed the swimmer's test:

Jump feet first into water over the head in depth. Level off and swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be completed in one swim without stopping and must include at least one sharp turn. After completing the swim, rest by floating.

Beginner – Red tag The Scout has successfully completed the beginner's test:

Jump feet first into water over the head in depth, level off, and swim 25 feet on the surface. Stop, turn sharply, resume swimming, and return to the starting place.

Non-Swimmer/Learner

Anyone who has not completed either the beginner or swimmer tests is classified as a non-swimmer.

Camp Facilities Policies

- There is a \$50 per hour maintenance repair fee for malicious damage to camp facilities or equipment.
- There is only one (1) campfire (must use a fire ring) per site, if allowed by camp ranger.
- Please be environmentally conscious and pick up any trash you find in camp.
- Be aware of ticks, bees, bats and bears. Notify camp staff members of any strange acting nocturnal animals.
- Keep shower houses and bathrooms clean.

Leave No Trace

"Leave No Trace" is a nationally recognized outdoor skills and ethics education program. Scouting America is committed to this program. The principles of Leave No Trace are not rules; they are guidelines to follow at all times.

The Leave No Trace principles might not seem important at first glance, but their value is apparent when considering the combined effects of millions of outdoor visitors. One poorly located campsite or campfire is of little significance, but thousands of such instances seriously degrade the outdoor experience for all. Leaving no trace is everyone's responsibility.



Pets in Camp

Scouting America does not permit pets at camp. Please leave them at home with a caregiver. Individuals bringing pets will be asked to remove them from camp property.

Prohibited Items

Scouting America or Patriots' Path Council policies prohibit the following in camp:

- | | |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <ul style="list-style-type: none">▪ Motorcycles▪ Generators▪ Pets▪ Fireworks▪ Firearms▪ Bows and arrows▪ Chain saws▪ Hunting▪ Gambling | <ul style="list-style-type: none">▪ SCUBA tanks and wetsuits (snorkeling equipment may only be used during Snorkeling instruction).▪ Personal Climbing Equipment (exceptions: climbing shoes, gloves).▪ Tobacco - Use of tobacco products is prohibited in view of Scouts.▪ Alcohol – Scouting America prohibits the use of alcoholic beverages and controlled substances at encampments or activities on property owned and operated by the Boy Scouts of America, or at any activity involving the participation of youth members. This includes offsite locations before or during the activity.▪ Heaters – Kerosene, electric and propane heaters are prohibited in our camps. |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|

Violators of this policy may be asked to leave the property and may be subject to criminal prosecution.

Vehicle Policy

All our camps are designed for rustic camping. The campsites are in the woods and are a 5-to-10-minute walk from the parking lot. They are designed with Scout camping methods in mind; therefore, the following vehicle policies are established for camping at all our camps.

- Park in the parking lot only.
- The posted speed limit in camps, parking lots, council properties, etc. is 15 mph.
- Please observe the posted speed limit in camp. No vehicles are allowed in restricted areas. Please keep them in designated parking lots.
- There will be no unauthorized vehicles on camp roads.
- Camp vehicles, and those personal vehicles authorized by the camp director, will transport gear to the campsites both at the beginning and the end of the camping period.
- All pick-up and drop off Scouts and their equipment will be made from the parking lot.
- Do not drive vehicles past barriers.
- A temporary waiver of the non-personal vehicles policy may be considered for health or other reasons, at the discretion of the camp director.
- Trailers will be allowed to be towed to sites and left there during troop stay. They will be allowed to be retrieved at the end of the week.
- The camp director will notify the troop leader of any infraction of the vehicle policy.

Wood Tools Use

- Scouts will not cut or mark trees, buildings, or any other camp equipment with any sharpened tool. Proper use of knife, axe, and saw must be demonstrated at all times, if used unwisely, they become dangerous. There is no need for non-folding sheath knives in camp. Please leave them at home.

Parking

The parking lot at camp is too small for all Scouts and their parents to arrive separately. Please help us by carpooling when transporting Scouts and equipment to and from camp. This will benefit both your experience and help the environment. All vehicles must remain in the parking lot while at camp.

Merit Badges and Advancement

Overview

The purpose of merit badges in the Scouting program is to provide Scouts with experience in an area of interest to them and to teach them valuable skills. The experience gained through merit badges often leads to careers and lifelong hobbies for Scouts. We want all Scouts to experience success with their merit badges. It is important for Scouts to begin their preparations at home. They need to select the merit badges they want to try at camp, look at the requirements and information in the merit badge pamphlets, and determine if there are prerequisites for the badges, they choose that must be done first. Camp Somers and Camp Winnebago use the most up to date requirements for our merit badge programs. Current requirements can be found at Scouting.org.

Very few merit badges have prerequisites that must be completed before a Scout can begin working on the badge. However, some merit badges have requirements that *cannot be completed at camp*. To complete the badge at camp, the Scout must complete these requirements before attending camp and bring a blue card with those requirements signed off by a registered merit badge counselor. These requirements are commonly referred to as prerequisites. Scouts who have not completed the prerequisites or did not have time to finish all requirements at camp can still earn a partial completion and finish the badge at a later date, with any merit badge counselor approved by your Scoutmaster.

To help Scouts prepare, we offer the following suggestions that you may wish to include in your camp planning, perhaps enabling a larger number of merit badge completions.

- **Do not over-schedule.** We set no limit on the number of badges a Scout can attempt, but sometimes their desires are bigger than their time limit or abilities allow.
- **Enjoy all camp programs.** Scouts come to camp for more than merit badges and should not miss other opportunities. Please do not allow your Scouts to plan for failure and to be consumed with merit badge requirements.
- **Scheduling conflicts should not discourage a Scout from taking a merit badge.** All times are flexible, and most conflicts can be worked out with a counselor. If a Scout comes to camp prepared to pass the merit badge, he or she may ask a counselor for a review without waiting until the end of the week. Your Scout should be able to plan their day based on the sessions offered.
- **Merit badges offered through the Trail to Eagle or Eagle Academy** have age and rank requirements set by the PPC Advancement Committee. **You must be 13 years old and Star rank to take these merit badges.**

There will be a limited quantity of merit badge pamphlets available for purchase in the trading post. Be sure to bring all merit badge pamphlets you need with you to camp. Pamphlets are available online for free. Scouts need to arrive at their merit badge classes on Monday with properly filled out blue cards. If a blue card is not presented to the staff teaching the class, they cannot record the requirements that are completed for the Scout. Scoutmasters need to bring enough blue cards with them to camp for each Scout, a limited number of blue cards will be available at the trading post for purchase.

Application for Merit Badge/Blue Cards

An Application for Merit Badge, commonly called a *blue card*, is required for each Scout, for each merit badge he or she is attempting. Please bring sufficient blue cards for your Scouts. Extras will be available for purchase in the trading post.

The Scout should complete all the required information on the blue card legibly in ink. The Scoutmaster's approval is evidenced by the Scoutmaster's signature on the front section of the blue card. Because there might be more than one troop "5" in camp, we ask that the Scout put their campsite on the blue card. This will increase the probability that the Scout gets their card back on Saturday morning.

Scouts who attend camp without their home troop are expected to arrive at camp with a signed blue card from their Scoutmaster for each merit badge they plan to work on during the week.



Partials

Not all requirements can be completed at camp. Some require a visit to a specific location, cooking meals for a Scout's family, observations for a prolonged period, or tests. Some Scouts, for a variety of reasons, do not finish all requirements for a specific badge at camp. Only those who fulfill all the requirements for a merit badge will get a completed signed blue card back. Those who cannot complete the requirements, for whatever reason, are issued partials. A partial may be finished with a qualified merit badge counselor at home, or the Scout may sign up to return to camp for an additional week as a Provisional Camp Troop. Of course, a Scout may also bring the partial blue card back to camp next year to complete the requirements. The only expiration on a partial blue card is the Scout's 18th birthday!

Online Merit Badge Sign Up

Online merit badge sign up is available for all Scouts. Scouts can enroll in merit badge classes through the online Parent Portal. The online registration system helps Scouts select the exact badges they want, to maximize their time in camp. Please visit the Camp Somers or Camp Winnebago website for information on how to sign up for merit badges and selected activities. Advance sign-ups allow us to prepare for sessions and ensure we have the resources in place prior to your week at camp.

Meet & Greet

Please note that Scouts are not locked into their online choices and can make the changes they would like upon arrival at camp if there is room in the classes they want. Selecting classes in advance is preferred to ensure that the staff can be prepared. A Sunday evening Meet and Greet will be held so Scouts can review, make changes to their merit badge schedules, and meet our staff.

Registration for Camp

The 24/7 Scouting system (Black Pug) allows troop leaders and trip coordinators to access and alter the troop registration. This gives the troop the ability to add participants and attendees to a registration, make payments for the troop, complete attendee information, print Black Pug roster, and register participants for merit badge sessions and programs.

To edit or complete an attendee's information, begin by logging into your troop's registration.

- Visit <https://scoutingevent.com/358-CampWinnebago> or <https://scoutingevent.com/358-CampSomers>. If you know your log in information, use the "Sign In" tab.
- If you do not have an account, you can either create one or click on the Lookup tab at the top right of the page.
- Select "Lookup Registration" from the dropdown menu, enter your registration contact email, then "send email." You will receive an email shortly after with your registration link.
- If you do not know your registration information, please contact Stephanie LaFontaine at stephanie.lafontaine@scouting.org.

By accessing your troop's registration, you will have access to your **Troop Contact** information, **Participant** information, **Troop Payment** information, **Parent Portal** settings, and **Troop Reporting**.

To navigate from page to page, simply select the desired tab, or heading:

- The **Participants** section lets you edit the attendees in your registration.
 - A **Youth** registration will be available for each participant. Each participant can be viewed and updated by clicking on the "Update Information" button.
 - You will see the option to add merit badges here when **Merit badge and program sign-up opens on May 21, 2026 at 5:00 PM**. In the Merit badge Sign Up section, begin by selecting the blue button "View All Classes." This gives the entire list of available options. In the box



“Available Classes,” you can scroll through the list and select any class you would like to register for by clicking anywhere in that box. This will add the class to the participant’s schedule. As you continue selecting classes, all classes that overlap will disappear from this box. Scouts cannot be registered for classes that overlap.

- The **Payment** tab gives you access to make a payment for your registration. You can view the total balance for the registration here. **A 3% fee is charged if paying by credit card.** Participants and troops have the option to make ACH payments using their routing and account number of their checking account.
- The **Reports** tab has Unit Rosters, Payment Allocations, and Class Schedules. **“Unit Roster” will provide a report of your troop roster that you will need for check in.** “Payment Allocations” shows individual payment status. “Class Schedule” shows an attendee report showing each Scout’s class or merit badge schedule on a separate page.

Using the Parent Portal

The **Parent Portal** is located in the Registration Contact box. To use the Parent Portal option, the troop coordinator must enable this feature.

Select the “Additional Actions” button to access the Parent Portal. This is an optional feature that allows you (the Registration Contact) to provide your parents with access to just their Scout's part of the registration, to make payments and complete data entry. To better understand the Parent Portal, please read the “Parent Portal FAQ” and the “Here is how it works” link in this section. It is strongly recommended that the troop coordinator enter each scout’s name into the registration before distributing Parent Portal links. All other information can be provided by the parent.

To enable the **Parent Portal** for your troop, do the following:

- Start by clicking on the **Parent Portal** link.
- Print **parent login credentials** using one of the two buttons (credentials or credentials EXCEL)
- Give parents one login credential for each of their participants (including themselves if they're one of the participants).
- Parents use this link to make payments and update data entry fields such as name, rank, dietary requirements, etc.
- Parents with multiple **cards (participants)** can link their participants together once they log in.
- Selecting **“Prevents parents from making payments or seeing event fees”** blocks parents from making payments. This option is good for troops where parents pay the troop and then the troop pays the council.
- **“Allow Parent Portal class selection”** lets parents choose or change class and merit badge selections. When unchecked, parents will only be able to view class and merit badge selections.
- If the previous box is checked, optionally check **“Email me when classes are changed through Parent Portal”** to receive an email when parents make or change their selections.
- **Optionally** check one or more days to receive a troop summary email showing payment and data entry status for each participant.

Troops may choose to use the **Parent Portal**, allowing Scouts and their families to fill in their own information, and even submit payment for camp online. If enabled, your troop leader or trip coordinator will distribute individual login usernames and passwords to registered participants.

The information cards contain specific instructions on how to access your individual participant information. Once logged in, complete all required fields, register for merit badge sessions, and submit payment for your participant.

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